Art 432: Advanced Head Modeling

Modeling the human head from life in clay on an armature, stressing basic construction, proportion, anatomy, volume, light and shadow, gesture, and rhythm.

3 Credits

Prerequisites

• Art 311: Figure Drawing I
• Art 331: Beginning Sculpture

Instruction Type(s)

• Studio: Studio for Art 432

Course Fee(s)

Art Supplies (CRH)

• $60.00 per 1 Semester Credit Hours

Subject Areas

• Fine/Studio Arts, General

Related Areas

• Art History, Criticism and Conservation
• Arts Management
• Ceramic Arts and Ceramics
• Drawing
• Fine Arts and Art Studies, Other
• Painting
• Printmaking
• Sculpture