IMC 349: 3-D Modeling
School of Journalism and New Media
Learning basic techniques to create 3-D models in Cinema 4D. Understand the implications of texturing and lighting and the effects they have on productions. Learn the fundamentals of operating a camera in a 3-D environment
3 Credits

Instruction Type(s)
• Lecture/Lab: Lecture/Lab for IMC 349
• Lecture/Lab: Web-based Lecture/Lab for IMC 349

Course Fee(s)
Journalism 9
• $85.00

Subject Areas
• Mass Communication/ Media Studies

Related Areas
• Communication, General
• Speech Communication and Rhetoric