IMC 349: 3-D Modeling

School of Journalism and New Media

Learning basic techniques to create 3-D models in Cinema 4D. Understand the implications of texturing and lighting and the effects they have on productions. Learn the fundamentals of operating a camera in a 3-D environment

3 Credits

Instruction Type(s)
- Lecture/Lab: Lecture/Lab for IMC 349
- Lecture/Lab: Web-based Lecture/Lab for IMC 349

Course Fee(s)
- Journalism 9
  - $85.00

Subject Areas
- Mass Communication/ Media Studies

Related Areas
- Communication, General
- Speech Communication and Rhetoric