IMC 349: 3-D Modeling  
School of Journalism and New Media  
Learning basic techniques to create 3-D models in Cinema 4D. Understand the implications of texturing and lighting and the effects they have on productions. Learn the fundamentals of operating a camera in a 3-D environment  
3 Credits  

Instruction Type(s)  
- Lecture/Lab: Lecture/Lab for IMC 349  
- Lecture/Lab: Web-based Lecture/Lab for IMC 349  

Course Fee(s)  
Journalism 9  
- $85.00  

Subject Areas  
- Mass Communication/ Media Studies  

Related Areas  
- Communication, General  
- Speech Communication and Rhetoric