IMC 349: 3-D Modeling
School of Journalism and New Media

Learning basic techniques to create 3-D models in Cinema 4D. Understand the implications of texturing and lighting and the effects they have on productions. Learn the fundamentals of operating a camera in a 3-D environment

3 Credits

Instruction Type(s)

• Lecture/Lab: Lecture/Lab for IMC 349

Course Fee(s)

Journalism 9

• $85.00

Subject Areas

• Mass Communication/ Media Studies

Related Areas

• Communication, General
• Speech Communication and Rhetoric