Cp E 431: Computer Architecture
Electrical and Computer Engineering

Computer Architecture: instruction set architecture; single-cycle, FSM, and pipelined processor microarchitecture; hazards; memory technology; caches; memory protection, translation, and virtualization; FSM and pipelined cache microarchitecture; integration of processors and memories; performance analysis; superscalar execution; multiprocessors.

3 Credits

Prerequisites
- EI E 385: Advanced Digital Systems

Instruction Type(s)
- Lecture: Lecture for Cp E 431

Subject Areas
- Computer Engineering, General

Related Areas
- Computer Hardware Engineering