

## Thea 462: Color Grading

### Theatre & Film

This course will explore core artistic and technical elements of color grading as part of the overall filmmaking process, including color theory, analog color processes, node-based versus layer-based digital compositing, round-trip NLE workflows, shot matching, LUT creation, and aesthetic cohesion.

3 Credits

### Prerequisites

- [Thea 450: Editing II](#)
- Pre-Requisite: 24 Earned Hours

### Instruction Type(s)

- Studio: Studio for Thea 462

### Subject Areas

- [Cinematography and Film/Video Production](#)

### Related Areas

- [Documentary Production](#)
- [Film/Cinema/Video Studies](#)
- [Photography](#)

