

Engr 501: Fundamentals of Computer Science

[School of Engineering](#)

Survey of fundamental topics in computer science including machine, assembler and high-level languages, design of assemblers, loaders, macro processors and compilers, operating system concepts, and other material essential for graduate work in computer science.

3 Credits

Prerequisites

- Prerequisite: Junior standing (60 hr).

Instruction Type(s)

- Lecture: Lecture for Engr 501

Subject Areas

- [Engineering, General](#)
- [Computer Science](#)

