Engr 502: Software Systems

School of Engineering

Survey of fundamental topics in computer science, including machine, assembler, and high-level languages, design of assemblers, loaders, macro processors and compilers, operating system concepts, and other material essential for graduate work in computer science.
3 Credits

Prerequisites

- Prerequiste: Junior standing (60 hr).

Instruction Type(s)

- Lecture: Lecture for Engr 502

Subject Areas

- Engineering, General
- Computer Science