

Cp E 431: Computer Architecture Electrical and Computer Engineering

Computer Architecture: instruction set architecture; single-cycle, FSM, and pipelined processor microarchitecture; hazards; memory technology; caches; memory protection, translation, and virtualization; FSM and pipelined cache microarchitecture; integration of processors and memories; performance analysis; superscalar execution; multiprocessors.

3 Credits

Prerequisites
• El E 385: Advanced Digital Systems

Instruction Type(s)

• Lecture: Lecture for Cp E 431

Subject Areas

• Computer Engineering, General

Related Areas

• Computer Hardware Engineering

