

BME 311: Biomechanics

[Biomedical Engineering](#)

This course includes an introduction to functional and applied anatomy of the musculoskeletal system to create a better understanding of human movement as a mechanical system. A review of current analysis techniques in the field of biomechanics, including 2D and 3D kinematic motion capture and kinetic analysis, will be used to highlight clinical rehabilitation as well as orthopedic device design.

3 Credits

Prerequisites

- [Bisc 162: Biological Sciences II](#)
- [Engr 309: Statics](#)
- Pre-Requisite: 24 Earned Hours

Instruction Type(s)

- Lecture: Lecture for BMS 311

Subject Areas

- [Bioengineering and Biomedical Engineering](#)

