

Art 433: Advanced Figure Modeling Art & Art History

Modeling the human figure from life in clay on an armature, stressing basic construction, proportion, anatomy, volume, light and shadow, gesture and rhythm.

Prerequisites: Art 311 and 3313

3 Credits

Prerequisites

Art 311: Figure Drawing IArt 331: Beginning Sculpture

Pre-Requisite: 24 Earned Hours

Instruction Type(s)

• Studio: Studio for Art 433

Course Fee(s) Art Supplies (CRH)

• \$60.00 per 1 Semester Credit Hours

Subject Areas

• Fine/Studio Arts, General

Related Areas

- Art History, Criticism and Conservation
- Arts Management
- Ceramic Arts and Ceramics
- <u>Drawing</u>
- Fine Arts and Art Studies, Other
- Painting
- Printmaking
- Sculpture

