

B.A. in Computer Science

Overview

Degree Requirements

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The academic regulations for this degree program, as entered in the University of Mississippi Catalog, are in effect for the current or selected academic year and semester. The University of Mississippi reserves the right to 1) change or withdraw courses; 2) change rules for registration, instruction, and graduation; and 3) change other regulations affecting the student body at any time.

General Education

REQUIREMENT	HOURS	DESCRIPTION	
First Year Writing I	3	Complete Hon 101, Writ 100 or Writ 101 with a passing grade.	
First Year Writing II	3	Complete one of the following courses with a passing grade: <u>Liba 102</u> , <u>Writ 102</u> or <u>Hon 102</u> .	
6 hrs literature survey	6	Complete 6 hours of literature survey with a passing grade. Choose from the following courses: Eng 220, 221, 222, 223, 224, 225, or Eng 226.	
6 hrs modern/ancient language 200+	6	Successfully complete at least 6 hours at the 200 level or above in one modern or ancient language.	
6 hrs history	6	Complete 6 hours in History (HST) course work with a passing grade.	
3 hrs humanities	3	African American studies; classical civilization; environmental studies 101, gender studies (<u>G St 201</u> , <u>301</u> , <u>333</u> , <u>350</u>); <u>Liba 202</u> , <u>305</u> , <u>312</u> ; philosophy; religion; Southern studies (<u>S St 101</u> , <u>102</u>); <u>Rhet 201</u> . In addition, gender studies courses that are cross-listed with African American studies, classical civilization, English, modern languages, philosophy, or religion courses will satisfy this requirement.	
6 hrs social science	6	Successfully complete 6 semester hours in anthropology, economics, political science, psychology, or sociology.	
3 hrs fine arts	3	Complete 3 hours in the area of fine or performing arts. Choose from art history, music, dance, and theatre arts. Studio and workshop courses cannot be used to satisfy this requirement. Acceptable freshman or sophommore-level courses are: AH 101, AH 102, AH 201, AH 202; Music 101, Music 102, Music 103, Music 104, Music 105; Dance 200; and Theatre 201.	
3 hrs math 100+	3	Successfully complete 3 hours of Math at the 100 level or above except for Math 245 and Math 246.	
9-12 hrs science	11	Courses may be chosen from astronomy, biology, chemistry, geology, <u>Liba 205</u> , 205L, 150, 151, 315, 315L and physics. Two semesters of course work in one subject and one semester in a subject from another department are required. Each course must be a minimum of 3 credit hours. At least two of the courses taken must include laboratories.	
Astr & Phys Can't be used together			

Major Requirements

REQUIREMENT	HOURS	DESCRIPTION	
Csci 111 and 112 and 211	9	Csci 111: Computer Science I, Csci 112: Computer Science II, Csci 211: Computer Science III	
<u>Csci 223</u>	3	Csci 223: Computer Org. & Assembly Language	
<u>Csci 300</u>	1	Csci 300: Social Responsibility in Comp. Science	
CSci 423 or 450 or 475	3	Complete 3 hrs from the following courses: CSci 423, CSci 450, or CSci 475.	
<u>Csci 433</u>	3	Csci 433: Algorithm and Data Structure Analysis	
<u>Csci 487</u>	3	Csci 487: Senior Project	





REQUIREMENT	HOURS	DESCRIPTION
Csci electives	15	Csci 491: Special Topics in Computer Security, Csci 550: Program Semantics and Derivation, Csci 300: Social Responsibility in Comp. Science, Csci 487: Senior Project, Csci 557: GPU Computing, Csci 475: Introduction to Database Systems, Csci 585: Data Base Design/Mgmt, Csci 560: Tpcs/Comm Technology, Csci 455: Functional Programming, Csci 490: Special Topics, Csci 426: System Security, Csci 311: Models of Computation, Csci 581: Special Topics in Computer Science I, Csci 361: Introduction to Computer Networks, Csci 301: Discrete Structures I, Csci 570: Tpcs in Thry of Comp. Csci 590: Tpcs in Digital Tech, Csci 543: Data Mining, Csci 423: Introduction to Operating Systems, Csci 495: Undergrad Computer Science Internship, Csci 350: Software Design & Dev. Csci 325: Foundations of Computer Security, Csci 556: Multiparadigm Programming, Csci 391: Computer Graphics, Csci 520: Formal Theory of Computer Languages, Csci 533: Analysis of Algorithms, Csci 391: Computer Graphics, Csci 305: Software for Global Use, Csci 561: Computer Networks, Csci 506: Computer Architecture and Design, Csci 343: Fundamentals of Data Science, Csci 302: Discrete Structures II, Csci 450: Organization of Programming Languages, Csci 458: Mobile Application Development, Csci 433: Algorithm and Data Structure Analysis, Csci 551: Computer System Performance Analysis, Csci 491: Senior Seminar, Csci 351: Mini Computers, Csci 492: Special Topics in Data Science, Csci 345: Information Storage and Retrieval, Csci 322: Arch/Systems Prog. I, Csci 390: Special Topics in Programming, Csci 491: Senior Project I, Csci 353: Introduction to Numerical Methods, Csci 411: Algorthm/Data Str Anal, Csci 563: Fault Tolerant Cmpting, Csci 431: Robotics Programming, Csci 352: Minicomp-Proc Control, Csci 323: Systems of Programming, Csci 461: Special Topics in Programming, Csci 333: Digital Design and 3-D Printing, Csci 517: Natural Language Processing, Csci 492: Senior Project II, Csci 566: Parallel Computing, Csci 460: Softward Design & Dev. Csci 547: Digital Image Proc
CSCI residency hrs	12	Student must earn at least 12 hours of their major courses in residence.
Resident Major GPA		Please contact your academic advisor for grade point requirements.
Overall Major GPA		Please contact your academic advisor for grade point requirements.

Major Requirements II

REQUIREMENT	HOURS	DESCRIPTION
Math 261	3	Complete Math 261 with a passing grade.
Math 301	3	Complete Math 301 with a passing grade.
Math 375 or Econ/Bus 230	3	Complete Math 375 or Bus/Econ 230 with a passing grade.
<u>Spch 102</u> or <u>105</u>	3	Complete Spch 102 or Spch 105 with a passing grade.

