

B.S.B.E. in Biomedical Engineering

[Overview](#)

[Degree Requirements](#)

Description

The Bachelor of Science in Biomedical Engineering (B.S.B.E.) degree program will prepare engineering students at the University of Mississippi to capably apply advanced mathematics, science, and engineering to solve the problems at the interface of engineering, biology, and medicine. Moreover, the curriculum will prepare graduates with the ability to make measurements on and interpret data from living systems, addressing the problems associated with the interaction between living and nonliving materials and systems.

The graduates of the program will be able to pursue (i) employment in biomedical or related industries (ii) graduate studies in biomedical engineering or related disciplines, and (iii) pursue professional careers in medicine, dentistry, pharmacy, or patent law.

Program Educational Objectives

Following graduation and during the first several postgraduate years, biomedical engineering baccalaureate degree holders from the University of Mississippi will possess skill sets to accomplish the following:

1. Meet evolving expectations of future employers in the biomedical engineering workplace as well as other professional careers
2. Exhibit a systematic approach to problem solving in their professional practice including quantitative and analytical skills weighted with considerations towards a sustainable future.
3. Continue their professional development by pursuing advanced studies in medicine and other professional fields if desired.

Student Outcomes

Biomedical engineering students at the University of Mississippi should demonstrate the attainment of the following student outcomes:

1. An ability to identify, formulate, and solve complex engineering problems by applying principles of engineering, science, and mathematics
2. An ability to apply engineering design to produce solutions that meet specified needs with consideration of public health, safety, and welfare, as well as global, cultural, social, environmental, and economic factors
3. An ability to communicate effectively with a range of audiences
4. An ability to recognize ethical and professional responsibilities in engineering situations and make informed judgements, which must consider the impact of engineering solutions in global, economic, environmental, and societal contexts
5. An ability to function effectively on a team whose members together provide leadership, create a collaborative and inclusive environment, establish goals, plan tasks, and meet objectives
6. An ability to develop and conduct appropriate experimentation, analyze and interpret data, and use engineering judgment to draw conclusions
7. An ability to acquire and apply new knowledge as needed, using appropriate learning strategies

Minimum Total Credit Hours: 126

General Education Requirements

Students must complete at least 18 semester hours of general education requirements: 3 hours in humanities, 3 hours in fine arts, 3 hours in humanities/fine arts, 6 hours in social science (including Econ 310), and the remaining 3 hours can be in any of the humanities/fine arts, social science, or [general education courses as specified by the School of Engineering](#).

Course Requirements

Specific requirements for the B.S.B.E. include Writ 100, Writ 101, or Hon 101; Writ 102, Liba 102, or Hon 102; Math 261-264, Math 353; Chem 105, 106, 115, 116, 221, 222, 225, 226; Phys 211, 212, 221, 222; Bisc 160, 161, 162, 163; Csci 251; Engr 360, 400; EI E 331; Ch E 307, 308; BME 200, 222, 313, 314, 333, 370, 444, 461, 462.

Other Academic Requirements

Students in the Department of Biomedical Engineering who consider independent research as part of their educational experience may use up to 3 hours of Engr 300 or above course or independent research course housed in chemistry, biology or physics as an emphasis elective in the biomolecular and bioinformatics emphases.

Specializations

- [Emphasis - Biodevices](#)
- [Emphasis - Bioinformatics](#)
- [Emphasis - Biomolecular](#)
- [Emphasis - Pre Med](#)

