

## **B.A.** in Computer Science

**Overview** 

**Degree Requirements** 

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The academic regulations for this degree program, as entered in the University of Mississippi Catalog, are in effect for the current or selected academic year and semester. The University of Mississippi reserves the right to 1) change or withdraw courses; 2) change rules for registration, instruction, and graduation; and 3) change other regulations affecting the student body at any time.

## **General Education**

REQUIREMENT	HOURS	DESCRIPTION
First Year Writing I	3	Complete Hon 101, Writ 100 or Writ 101 with a passing grade.
First Year Writing II	3	Complete one of the following courses with a passing grade: <u>Liba 102</u> , <u>Writ 102</u> or <u>Hon 102</u> .
6 hrs literature survey	6	Complete 6 hours of literature survey with a passing grade. Choose from the following courses: Eng 220, 221, 222, 223, 224, 225, or Eng 226.
6 hrs modern/ancient language 200+	6	Successfully complete at least 6 hours at the 200 level or above in one modern or ancient language.
6 hrs history	6	Complete 6 hours in History (HST) course work with a passing grade.
3 hrs humanities	3	African American studies; classical civilization; environmental studies 101, gender studies ( <u>G St 201</u> , <u>301</u> , <u>333</u> , <u>350</u> ); <u>Liba 202</u> , <u>305</u> , <u>312</u> ; philosophy; religion; Southern studies ( <u>Any 100</u> level); <u>Rhet 201</u> . In addition, gender studies courses that are cross-listed with African American studies, classical civilization, English, modern languages, philosophy, or religion courses will satisfy this requirement.
6 hrs social science	6	Successfully complete 6 semester hours in anthropology, economics, political science, psychology, or sociology.
3 hrs fine arts	3	The course may be chosen from art history, music, dance, and theatre arts. Studio and workshop courses cannot be used to satisfy this requirement. Courses that satisfy this requirement are any Art History (AH); <u>Liba 130</u> , <u>204</u> , <u>314</u> ; <u>Mus 101</u> , <u>102</u> , <u>103</u> , <u>104</u> , <u>105</u> ; <u>Danc 200</u> ; <u>Thea 201</u> , <u>202</u> . Students who have completed 30 semester hours of undergraduate course work may fulfill the requirement with a 300- or 400-level art history course.
3 hrs math 100+	3	Successfully complete 3 hours of Math at the 100 level or above except for Math 245 and Math 246.
2 associated science labs	2	Successfully complete at least two science laboratory courses.
9-12 hrs science	9	Complete a full year of science course work in one subject area (6-8 hrs) and complete 3 credit hours in a subject area from another department. Courses may be chosen from the departments of Biology, Chemistry and Biochemistry, Geology and Geological Engineering, or Physics and Astronomy.

**Major Requirements** 

REQUIREMENT	HOURS	DESCRIPTION
Csci 111 and 112 and 211	9	CIS 111: Computer Science I, Csci 111: Computer Science I, CIS 112: Computer Science II, Csci 112: Computer Science III, Csci 112: Computer Science III
<u>Csci 223</u>	3	Csci 223: Computer Org. & Assembly Language
<u>Csci 300</u>	1	Csci 300: Social Responsibility in Comp. Science
CSci 423 or 450 or 475	3	Complete 3 hrs from the following courses: CSci 423, CSci 450, or CSci 475.
<u>Csci 433</u>	3	Csci 433: Algorithm and Data Structure Analysis
<u>Csci 487</u>	3	Csci 487: Senior Project





REQUIREMENT	HOURS	DESCRIPTION
Csci electives	15	Csci 525: Compiler Construction, Csci 300: Social Responsibility in Comp. Science. Csci 556: Multiparadigm Programming, Csci 551: Computer System Performance Analysis, Csci 450: Organization of Programming Languages, Csci 427: Network Security, Csci 530: Computer Architecture and Design, Csci 543: Data Mining, Csci 311: Models of Computation, Csci 390: Special Topics in Programming, Csci 562: Software Engineering I, Csci 487: Senior Project, Csci 461: Algebraic Coding Thry, Csci 557: GPU Computing, Csci 506: Computer Data Security, Csci 353: Introduction to Numerical Methods, Csci 302: Discrete Structures II, Csci 561: Computer Networks, Csci 554: Web Architecture and Programming, Csci 426: System Security, Csci 563: Fault Tolerant Cmpting, Csci 431: Robotics Programming, Csci 585: Data Base Design/Mgmt, Csci 387: Software Design and Development, Csci 411: Algorthm/Data Str Anal, Csci 405: Computer Simulation, Csci 575: Database Systems, Csci 433: Algorithm and Data Structure Analysis, Csci 443: Advanced Data Science, Csci 343: Fundamentals of Data Science, Csci 423: Introduction to Operating Systems, Csci 322: Arch/Systems Prog I, Csci 444: Information Visualization, Csci 495: Undergrad Computer Science Internship, Csci 595: Graduate Computer Science Internship, Csci 352: Minicomp-Proc Control, Csci 354: Web Programming, Csci 458: Mobile Application Development, Csci 660: Tpcs/Comm Technology, Csci 523: Operating Systems, Csci 490: Special Topics, Csci 570: Tpcs in Thry of Comp, Csci 492: Senior Project II, Csci 590: Tpcs in Digital Tech, Csci 447: Immersive Media, Csci 533: Analysis of Algorithms, Csci 301: Discrete Structures I, Csci 475: Introduction to Database Systems, Csci 491: Special Topics in Computer Science II, Csci 391: Computer Graphics, Csci 515: Interfacing Laboratory, Csci 547: Digital Image Processing, Csci 526: Parallel Computing, Csci 515: Interfacing Laboratory, Csci 547: Digital Image Processing, Csci 305: Software for Global Use, Csci 543: Programming, Csci 325: Foundations of Computer Se
CSCI residency hrs	12	Student must earn at least 12 hours of their major courses in residence.
Resident Major GPA		Please contact your academic advisor for grade point requirements.
Overall Major GPA		Please contact your academic advisor for grade point requirements.

**Major Requirements II** 

REQUIREMENT	HOURS	DESCRIPTION
Math 261	3	Complete Math 261 with a passing grade.
Math 301	3	Complete Math 301 with a passing grade.
Math 375 or Econ/Bus 230	3	Complete Math 375 or Bus/Econ 230 with a passing grade.
<u>Spch 102</u> or <u>105</u>	3	Complete Spch 102 or Spch 105 with a passing grade.

