

Art 360: Vector Imaging

[Art & Art History](#)

Students receive instruction in Adobe Illustrator, the standard illustration program used by designers on a Macintosh platform. They are introduced to vector graphics with emphasis on both technical and artistic mastery.

3 Credits

Prerequisites

- Pre-Requisite: 24 Earned Hours
- Art 111 or Art 110

Instruction Type(s)

- Studio: Studio for Art 360
- Studio: Web-based Studio for Art 360

Course Fee(s)

Art 2

- \$60.00 per 1 Semester Credit Hours

Online, Internet, or Web-based

Students may be required to pay additional fees to an outside vendor for identity verification prior to a proctored assessment.

- \$100.00 per 3 Semester Credit Hours for:
 - 2019-20: Spring, Second Spring
 - 2020-21: Fall, First Fall, Second Fall, Winter, Spring, First Spring, Second Spring
- \$0.00 per 3 Semester Credit Hours for:
 - 2019-20: May, Full Summer, First Summer, Second Summer, August

Subject Areas

- [Graphic Design](#)

Related Areas

- [Design and Visual Communications, General](#)
- [Illustration](#)

