

Emphasis - Manufacturing

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B.S.Cp.E. in Computer Engineering

Description

The Bachelor of Science in Computer Engineering program prepares students to have an understanding of computer hardware, software, and electrical engineering fundamentals, thereby acquiring knowledge to develop and/or apply many kinds of computing systems, such as microprocessors, computers, smart phones, and Internet of Things (IoT) devices. Students in the program will have knowledge of computer programming languages, hardware description languages, digital logic design, computer organization, electrical and electronics circuit design, and processing of electrical signals. They will have the ability to apply mathematical and statistical methods for understanding, development, and applications of computing devices.

The graduates of the program will be able to pursue (i) employment in electronic chip design/production companies, hardware/software services companies, and all industries requiring electrical and computer engineers, such as automotive, aerospace, defense, utilities and heavy-machinery; and (ii) advanced study in computer engineering or a related field.

Minimum Total Credit Hours: 126

Goals/Mission Statement

Mission Statement

The mission of the electrical and computer engineering department is to provide quality education to the students of the department.

Statement of Goals

- To provide high quality instruction and intellectual stimulation for the students
- To provide opportunity for undergraduate students to participate in research pursued by faculty
- To instill in our graduates the need for life-long learning
- To enable graduate students to pursue high quality research so that they will emerge as future technological leaders and academics
- To establish strong partnerships and lasting relationships with industry, government, professional societies, alumni and academia. These goals are consistent with the University of Mississippi Vision, Mission, and Core Values Statement and the flagship 2020 goals of UM/2020 Strategic Plan which focuses resources in the areas of instruction, research, and service.

Undergraduate Program Philosophy

The computer engineering undergraduate program is founded on basic sciences, mathematics, and engineering science fundamentals. The program emphasizes theoretical foundation as well as the application of scientific knowledge to the solution of engineering problems. This focus is intended to lead students to develop analysis and design skills, and original thought processes that will serve them throughout their careers in a rapidly changing world.

The computer engineering program is a broad-based program with an emphasis on the fundamentals of computer engineering. The curriculum consists of background courses in science and mathematics; courses in the humanities, social sciences, and fine arts that foster an appreciation of the interrelationship of basic sciences, technological advances, and society; and major multi- course sequences in engineering. Multi-course sequence areas are:

- Core topics common to electrical and computer engineering, such as circuits, electronics, signals and systems analysis, and digital systems
- Programming languages, computer operating systems, and algorithms and data structures computer architecture and microprocessors
- Technical elective courses such as embedded systems, VLSI design and testing of computing systems
- Engineering design

The BSCpE degree program can be pursued with the manufacturing emphasis or no emphasis (general). In the manufacturing emphasis, a specific set of courses are required.

Program Educational Objectives

Based on our philosophy and goals the Faculty of the Department of Electrical and Computer Engineering have adopted the following Undergraduate Program Educational Objectives for graduates of the Bachelor of Science in Computer Engineering (BSCpE) undergraduate program. The graduates of the program will:

- Demonstrate professional engineering competence by holding positions of increasing responsibility in industry and/or government;
- Continue to improve their technical skills, knowledge and understanding through research and development activities, pursuit of professional certificates and/or advanced degrees;
- Pursue publications of patents and/or entrepreneurship.

Student Outcomes

Students of the Bachelor of Science in Computer Engineering program will demonstrate achievement of the following student outcomes:

1. An ability to identify, formulate, and solve complex engineering problems by applying principles of engineering, science, and mathematics
2. An ability to apply engineering design to produce solutions that meet specified needs with consideration of public health, safety, and welfare, as well as global, cultural, social, environmental, and economic factors
3. An ability to communicate effectively with a range of audiences
4. An ability to recognize ethical and professional responsibilities in engineering situations and make informed judgements, which must consider the impact of engineering solutions in global, economic, environmental, and societal contexts
5. An ability to function effectively on a team whose members together provide leadership, create a collaborative and inclusive environment, establish goals, plan tasks, and meet objectives



6. An ability to develop and conduct appropriate experimentation, analyze and interpret data, and use engineering judgement to draw conclusions
7. An ability to acquire and apply new knowledge as needed, using appropriate learning strategies

General Education Requirements

The following courses are required: Math 261-264 and Math 353; laboratory sciences to be fulfilled by Chem 105, 115 and Phys 211, 212, 221, 222; Writ 100/101 and Writ 102/Liba 102. Students must also complete at least 18 semester hours of 3 hours in humanities chosen from classics, English, history, modern languages, philosophy, religion, African American studies, gender studies, and Southern studies; 3 hours in fine arts chosen from art history, dance, music, and theatre arts (courses emphasizing the enhancement of skills and performance are not acceptable); 3 hours in social science chosen from anthropology, economics, political science, psychology, and sociology; Econ 310; 3 additional hours of humanities or fine arts; and 3 additional hours of humanities, fine arts, or general education.

Course Requirements

Major Coursework Requirements:

Specific requirements for the B.S.Cp.E. program include Math 301; Csci 256, 356, 423, 433; Engr 310, 360, 361; EI E 235, 236, 237, 331, 351, 352, 353, 367, 385, 386, 425, 485, 486; Cp E 431, 461, 462.

Coursework for Standard Emphasis:

Specific requirements for the Standard Emphasis include EI E 100; 3 hours selected from Technical Elective I (EI E 391, EI E 431, or EI E 586); 9 hours selected from Technical Elective II (EI E 482, 536 CpE 421, or CpE 432); 6 hours of Technical Elective III (EI E 447, 453, 533, 534, 535, or other courses from Technical Elective I, II not already completed or a maximum of 3 hours of CSci at 300 level or above) for a total of 19 credit hours.

Coursework for Manufacturing Emphasis:

Specific requirements for the manufacturing emphasis include Manf 150, 152, 251, 252, 253, 255, 351, 353, 355, 455 and 9 hours of technical elective courses to be chosen from EI E 482, 536, CpE 421, or CpE 432 for a total of 27 credit hours.

Emphasis - Manufacturing Degree Requirements

The academic regulations for this degree program, as entered in the University of Mississippi Catalog, are in effect for the current or selected academic year and semester. The University of Mississippi reserves the right to 1) change or withdraw courses; 2) change rules for registration, instruction, and graduation; and 3) change other regulations affecting the student body at any time.

B.S.Cp.E. in Computer Engineering

General Education

REQUIREMENT	HOURS	DESCRIPTION
First Year Writing I	3	Complete Hon 101 , Writ 100 or Writ 101 with a passing grade.
First Year Writing II	3	Complete Writ 102 , Liba 102 , or Hon 102 with a passing grade:
3 hrs Fine Arts	3	Successfully complete 3 hours in fine arts chosen from art history, dance, music, and theatre arts (courses emphasizing the enhancement of skills and performance are not acceptable)
3 hrs Fine Arts/Humanities	3	Complete 3 additional hours with a passing grade in any of the humanities or fine arts categories defined by the School of Engineering general education requirements.
3 hrs Humanites	3	Complete 3 hrs of humanities choosing from course work in classics, literature, history, modern language, philosophy, religion, Southern studies, African American Studies, and Gender Studies.
3 hrs Social Sciences	3	Complete 3 hours in social science chosen from anthropology, economics, political science, psychology, and sociology;
3 hrs general education work	3	Complete 3 hrs General Education work chosen from the following: additional fine art, additional social science, additional humanities, As 301 , As 302 , Bus 250 , Bus 271 , Edld 110 , Edld 111 , Edld 120 , Edld 220 , Engr 400 , Mgmt 371 , Msl 102 , Nsc 211 , Spch 102 , or Spch 105 .
Econ 310	3	Complete Econ 310 with a passing grade.
Math 261	3	Complete Math 261 with a passing grade.
Math 262	3	Complete Math 262 with a passing grade.
Math 263	3	Complete Math 263 with a passing grade.
Math 264	3	Complete Math 264 with a passing grade.
Math 353	3	Complete Math 353 with a passing grade.
Chem 105	3	Complete Chem 105 with a passing grade.
Chem 115	1	Complete Chem 115 with a passing grade.
Phys 211	3	Complete Phys 211 with a passing grade.
Phys 212	3	Complete Phys 212 with a passing grade.



REQUIREMENT	HOURS	DESCRIPTION
Phys 221	1	Complete Phys 221 with a passing grade.
Phys 222	1	Complete Phys 222 with a passing grade.

Major Requirements

REQUIREMENT	HOURS	DESCRIPTION
Cp E 431	3	Complete Cp E 431 with a passing grade.
Cp E 461	1	Complete Cp E 461 with a passing grade.
Cp E 462	2	Complete Cp E 462 with a passing grade.
CSci 256	3	Complete CSci 256 with a passing grade.
CSci 356	3	Complete CSci 356 with a passing grade.
CSci 423	3	Complete CSci 423 with a passing grade.
CSci 433	3	Complete CSci 433 with a passing grade.
El E 235	3	Complete El E 235 with a passing grade.
El E 236	1	Complete El E 236 with a passing grade.
El E 237	1	Complete El E 237 with a passing grade.
El E 331	3	Complete El E 331 with a passing grade.
El E 351	3	Complete El E 351 with a passing grade.
El E 352	3	Complete El E 352 with a passing grade.
El E 353	1	Complete El E 353 with a passing grade.
El E 367	3	Complete El E 367 with a passing grade.
El E 385	3	Complete El E 385 with a passing grade.
El E 386	1	Complete El E 386 with a passing grade.
El E 425	3	Complete El E 425 with a passing grade.
El E 485	2	Complete El E 485 with a passing grade.
El E 486	1	Complete El E 486 with a passing grade.
Engr 310	3	Complete Engr 310 with a passing grade.
Engr 360	3	Complete Engr 360 with a passing grade.
Engr 361	1	Complete Engr 361 with a passing grade.
Math 301	3	Complete Math 301 with a passing grade.

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REQUIREMENT	HOURS	DESCRIPTION
Manf 150	1	Complete Manf 150 with a passing grade.
Manf 152	1	Complete Manf 152 with a passing grade.
Manf 251	3	Complete Manf 251 with a passing grade.
Manf 252	1	Complete Manf 252 with a passing grade.
Manf 253	3	Complete Manf 253 with a passing grade.
Manf 255	1	Complete Manf 255 with a passing grade.
Manf 351	1	Complete Manf 351 with a passing grade.
Manf 353	3	Complete Manf 353 with a passing grade.
Manf 355	1	Complete Manf 355 with a passing grade.
Manf 455	3	Complete Manf 455 with a passing grade.



REQUIREMENT	HOURS	DESCRIPTION
9 hrs tech electives II	9	Complete 9 hrs of technical electives chosen from El E 482 , Cp E 421 , and Cp E 432 with a passing grade.

