

# IMC 349: 3-D Modeling School of Journalism and New Media

Learning basic techniques to create 3-D models in Cinema 4D. Understand the implications of texturing and lighting and the effects they have on productions. Learn the fundamentals of operating a camera in a 3-D environment

### Instruction Type(s)

- Lecture/Lab: Lecture/Lab for IMC 349
- Lecture/Lab: Web-based Lecture/Lab for IMC 349

## Course Fee(s) Journalism 9

• \$85.00

### Subject Areas

Mass Communication/ Media Studies

#### **Related Areas**

- Communication and Media Studies, Other
- Communication, General
- Speech Communication and Rhetoric

