

Csci 203: Introduction to Computational Media

Computer & Information Science

This course introduces computing and programming with emphasis on interactive media, including graphics, images, animation, and sound. It explores core computing concepts such as variables, conditionals, loops, functions, objects, arrays, and algorithms

3 Credits

Prerequisites

- Pre-requisite: Math ACT 22 or Math 121 (or above)

Instruction Type(s)

- Lecture: Lecture for Csci 203
- Lecture: Web-based Lecture for Csci 203

Course Fee(s)

Computers and Info Science 4

- \$75.00

Online, Internet, or Web-based

Students may be required to pay additional fees to an outside vendor for identity verification prior to a proctored assessment.

- \$100.00 per 3 Semester Credit Hours for:
 - 2019-20: Fall, Second Fall, Winter, Spring, First Spring, Second Spring
 - 2020-21: Fall, First Fall, Second Fall
- \$0.00 per 3 Semester Credit Hours for:
 - 2019-20: May, Full Summer, First Summer, Second Summer, August

Subject Areas

- [Computer Science](#)
- [Computer and Information Sciences, General](#)

