Edec 400: STEAM in Early Childhood Education

Teacher Education

Science, Technology, Engineering, Art, and Math (STEAM) in Early Childhood Education provides an examination of the foundational STEAM skills and content knowledge so that early childhood educators can promote the development of these skills in young children. Must be admitted to Phase II of Teacher Education.

3 Credits

Prerequisites

- Pre-requisite admitted to Teacher Education

Instruction Type(s)

- Lecture: Lecture for Edec 400

Subject Areas

- Early Childhood Education and Teaching

Related Areas

- Elementary Education and Teaching
- Junior High/Intermediate/Middle School Education and Teaching
- Kindergarten/PreSchool Education and Teaching
- Pre-Elem/Erly Childhd/KG. Teach Educ
- Secondary Education and Teaching
- Teacher Education and Professional Development, Specific Levels and Methods, Other
- Teacher Education, Multiple Levels

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