

Csci 203: Introduction to Computational Media

This course introduces computing and programming with emphasis on interactive media, including graphics, images, animation, and sound. It explores core computing concepts such as variables, conditionals, loops, functions, objects, arrays, and algorithms

3 Credits Prerequisites

• Pre-requisite: Math ACT 22 or Math 121 (or above)

Instruction Type(s)

• Lecture: Lecture for Csci 203

Course Fee(s) Computers and Info Science 4

• \$75.00

Subject Areas

- <u>Computer Science</u>
- <u>Computer and Information Sciences, General</u>

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