

# **B.A. in Computer Science**

**Overview** 

## **Degree Requirements**

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The academic regulations for this degree program, as entered in the University of Mississippi Catalog, are in effect for the current or selected academic year and semester. The University of Mississippi reserves the right to 1) change or withdraw courses; 2) change rules for registration, instruction, and graduation; and 3) change other regulations affecting the student body at any time.

**General Education** 

REQUIREMENT	HOURS	DESCRIPTION	
First Year Writing I	3	Complete Hon 101, Writ 100 or Writ 101 with a passing grade.	
First Year Writing II	3	Complete one of the following courses with a passing grade: Liba 102, Writ 102 or Hon 102.	
6 hrs literature survey	6	Complete 6 hours of literature survey with a passing grade. Choose from the following courses: Eng 220, 221, 222, 223, 224, 225, or Eng 226.	
6 hrs modern/ancient language 200+	6	Successfully complete at least 6 hours at the 200 level or above in one modern or ancient language.	
6 hrs history	6	Complete 6 hours in History (HST) course work with a passing grade.	
3 hrs humanities	3	Successfully complete 3 hours in one of the following areas: African-American studies; classical civilization; environmental studies ( <u>Envs 101</u> ); gender studies ( <u>G St 201, 301, 333, 350</u> ); philosophy; religion; Southern studies ( <u>S St 101, 102</u> ). In addition, gender studies courses that are cross-listed with African American studies, classical civilization, English, modern languages, philosophy, or religion courses will satisfy this requirement.	
6 hrs social science	6	Successfully complete 6 semester hours in anthropology, economics, political science, psychology, or sociology.	
3 hrs fine arts	3	Complete 3 hours in the area of fine or performing arts. Choose from art history, music, dance, and theatre arts. Studio and workshop courses cannot be used to satisfy this requirement. Acceptable freshman or sophommore-level courses are: <u>AH 101</u> , <u>AH 102</u> , <u>AH 201</u> , <u>AH 202</u> ; Music 101, Music 102, Music 103, Music 104, Music 105; Dance 200; and Theatre 201.	
3 hrs math 100+	3	Successfully complete 3 hours of Math at the 100 level or above except for Math 245 and Math 246.	
9-12 hrs science	9	Courses may be chosen from astronomy, biology, chemistry, geology, <u>Liba 205</u> , 205L, 150, 151, 315, 315L and physics. Two semesters of course work in one subject and one semester in a subject from another department are required. Each course must be a minimum of 3 credit hours. At least two of the courses taken must include laboratories.	

### **Major Requirements**

REQUIREMENT	HOURS	DESCRIPTION
Csci 111 and 112 and 211	9	Csci 111: Computer Science I, Csci 112: Computer Science II, Csci 211: Computer Science III
<u>Csci 223</u>	3	Csci 223: Computer Org. & Assembly Language
<u>Csci 300</u>	1	Csci 300: Social Responsibility in Comp. Science
<u>Csci 423</u>	3	Csci 423: Introduction to Operating Systems
<u>Csci 433</u>	3	Csci 433: Algorithm and Data Structure Analysis
<u>Csci 450</u>	3	Csci 450: Organization of Programming Languages
<u>Csci 487</u>	3	Csci 487: Senior Project

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REQUIREMENT	HOURS	DESCRIPTION	
Csci electives	12	<ul> <li>Csci 301: Discrete Structures I, Csci 581: Special Topics in Computer Science I, Csci 543: Data Mining,</li> <li>Csci 582: Special Topics in Computer Science II, Csci 354: Web Programming,</li> <li>Csci 433: Algorithm and Data Structure Analysis, Csci 554: Web Architecture and Programming,</li> <li>Csci 520: Formal Theory of Computer Languages, Csci 405: Computer Simulation,</li> <li>Csci 530: Computer Architecture and Design, Csci 595: Graduate Computer Science Internship,</li> <li>Csci 458: Mobile Application Development, Csci 302: Discrete Structures II, Csci 350: Software Design &amp; Dev,</li> <li>Csci 312: Algebraic Coding Thry, Csci 556: Togs/Comm Technology, Csci 531: Artificial Intelligence,</li> <li>Csci 491: Special Topics in Computer Security, Csci 556: Software Engineering I, Csci 447: Immersive Media,</li> <li>Csci 491: Special Topics in Computer Security, Csci 550: Thy of Comp, Csci 527: Software Design and Development,</li> <li>Csci 305: Softward Design &amp; Dev, Csci 515: Interfacing Laboratory, Csci 491: Senior Freject I,</li> <li>Csci 431: Algoritance Golobal Use, Csci 492: Senior Project II, Csci 323: Analysis of Algorithms,</li> <li>Csci 431: Expert Systems and Logic Programming, Csci 323: Systems, Csci 337: Software Design and Development,</li> <li>Csci 563: Fault Tolerant Cmpting, Csci 455: Functional Programming, Csci 451: Natural Methods,</li> <li>Csci 563: Fault Tolerant Cmpting, Csci 426: System Security, Csci 431: Robotics Programming,</li> <li>Csci 450: Program Semantics and Derivation, Csci 444: Information Visualization,</li> <li>Csci 451: Information Storage and Retrieval, Csci 451: Introduction Visualization,</li> <li>Csci 451: Senior Project, Csci 575: Database Systems, Csci 431: Robotics Programming,</li> <li>Csci 450: Organization of Programming Laguages, Csci 442: Information Visualization,</li> <li>Csci 451: Senior Project, Csci 575: Database Systems, Csci 452: Dundergrad Computer Science Internsh</li></ul>	
CSCI residency hrs	12	Student must earn at least 12 hours of their major courses in residence.	
Resident Major GPA		Please contact your academic advisor for grade point requirements.	
Overall Major GPA		Please contact your academic advisor for grade point requirements.	

REQUIREMENT	HOURS	DESCRIPTION
Math 261	3	Complete Math 261 with a passing grade.
Math 262	3	Complete Math 262 with a passing grade.
Math 263/302/319	3	Complete one of the following courses: Math 263, Math 302, or Math 319.
Math 301	3	Complete Math 301 with a passing grade.
Math 375	3	Complete Math 375 with a passing grade.

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