

## **Engr 501: Fundamentals of Computer Science**

### **SCHOOL OF ENGINEERING**

Survey of fundamental topics in computer science including machine, assembler and high-level languages, design of assemblers, loaders, macro processors and compilers, operating system concepts, and other material essential for graduate work in computer science.

3 Credits

### **Instruction Type(s)**

- Lecture: Lecture for Engr 501

### **Subject Areas**

- [Engineering, General](#)
- [Computer Science](#)

