

## **Csci 557: GPU Computing**

### **COMPUTER & INFORMATION SCIENCE**

This course examines the use of GPU for general-purpose high performance parallel computing. It covers the key principles, practices, and hardware/software architectures for design of general-purpose, parallel programs using GPUs. The course surveys and analyzes real-world applications that benefit from GPUs, and involves hands-on programming as well as performance profiling and analysis. The fundamentals of concurrent programming and its challenges at algorithm and coding levels are also discussed.

3 Credits

### **Instruction Type(s)**

- Lecture: Lecture for Csci 557

### **Subject Areas**

- [Computer Science](#)

