

## **Csci 632: Machine Learning**

### **COMPUTER & INFORMATION SCIENCE**

Presents the theory of and algorithms for constructing computer programs that automatically learn from experience. Introduces key concepts from statistics, artificial intelligence, and computational complexity to the design of practical machine learning systems.

3 Credits

#### **Instruction Type(s)**

- Lecture: Lecture for Csci 632

#### **Subject Areas**

- [Computer and Information Sciences, General](#)

#### **Related Areas**

- [Artificial Intelligence](#)
- [Information Technology](#)

