Concentration - Sport & Entertainment

- Juris Doctor
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Juris Doctor

Description
The School of Law offers a Juris Doctor (J.D.), a concurrent Juris Doctor/Master of Accountancy (J.D./M.Accy.) and a concurrent Juris Doctor/Master of Taxation (J.D./M.Tax.).

Minimum Total Credit Hours: 90

Course Requirements
First Year
- Law 503 Civil Procedure I (3 credits, one semester)
- Law 507 Constitutional Law I (3 credits, one semester)
- Law 501 Contracts (4 credits, one semester)
- Law 568 Criminal Law (3 credits, one semester)
- Law 514 & 515 Legal Research and Writing I & II (6 credits, two semesters)
- Law 504 Property (4 credits, one semester)
- Law 502 Torts (4 credits, one semester)
- 1 Skills course (3 credits) (courses fulfilling the Skills requirement are designated each semester by the law faculty)
- Law 577 - Civil Procedure II (3 credits)

Upper Level (Second and Third Years)
- Law 603 Legal Profession (3 credits, one semester)
- Law 600 Evidence (3 credits, one semester)
- 1 Skills course (3 credits) and 1 Writing course (2-3 credits) (courses fulfilling the Skills and Writing requirements are designated each semester by the law faculty)

Otherwise, students have free choice of elective courses to complete the remainder of their credit hours.

Other Academic Requirements
For the Juris Doctor degree, the requirements are: (1) successful completion of 90 credit hours of law courses (70 of which must be graded credit hours and 75 of which must come from courses that meet in regularly scheduled classroom hours), including the courses specifically required for graduation, and (2) an overall grade-point average of 2.00 (C) or better. The curriculum and courses required for graduation are subject to change at any time without prior notice at the direction of the law faculty.

Concentration - Sport & Entertainment

Course Requirements
A student must complete 27 credit hours in sports and entertainment law subjects. At least 15 credit hours in core courses (Sports Law I 647; Sports Law II 755; Entertainment Law 708; Intellectual Property 580; and Gaming Law 662 or Copyright Law 657 or Trademark Law 683) are required. The remainder of the credit hours can be fulfilled by taking courses from a list of approved elective courses:
- Law 508. Constitutional Law II
- Law 535. Patent Law
- Law 573. Legal Accounting
- Law 601. Corporations
- Law 605. Administrative Law
- Law 606. Corporate Finance Law
- Law 611. Sports Law Review
- Law 614. Labor Law I
- Law 617. Labor Law II
- Law 618. Workers' Compensation
- Law 621. Antitrust Law
- Law 633. Income Tax of Corp. and Shareholders
- Law 634. Partnership Taxation
- Law 640. Employment Discrimination
- Law 645. Employer-Employee Relations
- Law 651. Alternative Dispute Resolution
- Law 654. Clinics: Externship
- Law 684. Higher Education and the Law
- Law 702. Income Tax II
- Law 728. Employee Benefits
• Law 744. Law and Film
• Law 754. Advanced Torts
• Law 756. Emerging Issues in Intellectual Property
• International Sports Law (Cambridge)
• Law NCAA Seminar (SLT Skills)
• Transformative Works and Copyright Fair Use (SLT)

As appropriate, additional courses and Selected Legal Topic courses focusing on sports and entertainment law may also be included in this category on a case-by-case basis.

Other Academic Requirements
A cumulative grade-point average of 2.5 in all concentration courses with no grade lower than a "C" must be achieved in order to successfully complete the concentration. Students earning a cumulative grade-point average of 3.2 or higher in all concentration courses will have “with honors” reflected on their certificates.