**Engr 502: Software Systems**  
*School of Engineering*

Survey of fundamental topics in computer science, including machine, assembler, and high-level languages, design of assemblers, loaders, macro processors and compilers, operating system concepts, and other material essential for graduate work in computer science.

3 Credits

**Instruction Type(s)**
- Lecture: Lecture for Engr 502

**Subject Areas**
- Engineering, General
- Computer Science