Csci 447: Immersive Media

COMPUTER & INFORMATION SCIENCE

This course explores the applications, methods, and technologies for the realization of immersive virtual environments. Students will develop virtual reality applications, immersive virtual worlds, and interactive media. Topics include virtual reality, augmented reality, 3-D content authoring, motion tracking, and current trends in immersive media.

3 Credits

Prerequisites
  • Csci 211 or Csci 343

Instruction Type(s)
  • Lecture: Lecture for Csci 447

Course Fee(s)

Computer Science
  • $50.00 when booked for:
    ○ Spring, Second Spring, May, Full Summer, First Summer, Second Summer, August 2016-17
    ○ Fall, First Fall, Second Fall, Winter, Spring, First Spring, Second Spring 2017-18

Subject Areas
  • Computer Science